



Eshan College of Engineering

Approved by AICTE, New Delhi and Affiliated to AKTU (Formerly UPTU) & BTE, Lucknow

Ref. No.ECE/Dean office/2021/22/ 144

Date:- 18-07-2022

This is hereby certified that Basic computing skill is regular subject for all B.Tech First Year Students. Name of Subject is **Programming for Problem Solving & Lab** and their Corresponding Code is **KCS101T & KCS151P**. This subject gives basic knowledge of computer to all the students and they get well versed with fundamentals of computer.

Syllabus of the subject is attached along with it

(R.K. Vishwakarma)
Dean Academics
Farah

Copy to—

1. Chairman of Governing Council
2. Managing Trustee
3. Director
4. Registrar
5. All Heads
6. Training & Placement
7. All Notice board



Revised Structure B. Tech 1st Year (Common)
**DR. A.P.J. ABDUL KALAM TECHNICAL
UNIVERSITY, LUCKNOW**



**REVISED EVALUATION SCHEME
&
SYLLABUS**

**FOR
B. TECH. I YEAR**

**(All Branch except Agriculture (AG)
and Biotechnology (BT))**

**ON
AICTE MODEL CURRICULUM)
[Effective from the Session: 2020-21]**



Revised Structure B. Tech 1st Year
B.Tech. I Semester
 (All branches except Bio Technology and Agriculture Engg.)

S. No.	Course Code	Course Title	Periods			Evaluation Scheme				End Semester		Total	Credits
			L	T	P	CT	TA	Total	PS	TE	PE		
1	KAS101T/ KAS102T	Engineering Physics/ Engineering Chemistry	3	1	0	30	20	50		100		150	4
2	KAS103T	Engineering Mathematics-I	3	1	0	30	20	50		100		150	4
3	KEE101T/ KEC101T	Basic Electrical Engineering/ Emerging Domain in Electronics Engineering	3	0	0	30	20	50		100		150	3
4	KCS101T/ KME101T	Programming for Problem Solving / Fundamentals of Mechanical Engineering & Mechatronics	3	0	0	30	20	50		100		150	3
5	KAS151P/ KAS152P	Engineering Physics Lab/ Engineering Chemistry Lab	0	0	2				25		25	50	1
6	KEE151P/ KEC151P	Basic Electrical Engineering Lab/ Electronics Engineering Lab	0	0	2				25		25	50	1
7	KCS151P/ KAS154P	Programming for Problem Solving / English Language Lab	0	1	2				25		25	50	1
8	KCE151P/ KWS151P	Engineering Graphics & Design Lab/ Mechanical Workshop Lab	0	1	2				50		50	100	1
9	KMC101/ KMC102	AI For Engineering/ Emerging Technology for Engineering	2	0	0	15	10	25		25		50	2
10	KNC101	Soft Skill I	2	0	0	15	10	25		25			NC
11	MOOCs	(For B.Tech. Hons. Degree)*											
		Total										900	20



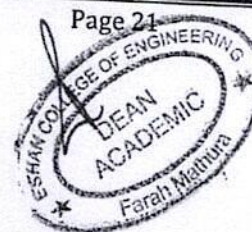
REVISED FIRST YEAR SYLLABUS 2020-21

KCS-101T KCS-201T	PROGRAMMING FOR PROBLEM SOLVING	3L:0T:0P	3 Credits
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Unit	Topics	Lectures
I	Introduction to Programming: Introduction to components of a computer system: Memory, processor, I/O Devices, storage, operating system, Concept of assembler, compiler, interpreter, loader and linker. Idea of Algorithm: Representation of Algorithm, Flowchart, Pseudo code with examples, From algorithms to programs, source code. Programming Basics: Structure of C program: writing and executing the first C program, Syntax and logical errors in compilation, object and executable code. Components of C language: Standard I/O in C, Fundamental data types, Variables and memory locations, Storage classes.	8
II	Arithmetic expressions & Conditional Branching: Arithmetic expressions and precedence: Operators and expression using numeric and relational operators, mixed operands, type conversion, logical operators, bit operations, assignment operator, operator precedence and associativity. Conditional Branching: Applying if and switch statements, nesting if and else, use of break and default with switch.	8
III	Loops & Functions: Iteration and loops: use of while, do while and for loops, multiple loop variables, use of break and continue statements. Functions: Introduction, types of functions, functions with array, passing parameters to functions, call by value, call by reference, recursive functions.	8
IV	Arrays & Basic Algorithms: Arrays: Array notation and representation, manipulating array elements, using multi dimensional arrays. Character arrays and strings, Structure, union, enumerated data types, Array of structures, Passing arrays to functions. Basic Algorithms: Searching & Basic Sorting Algorithms (Bubble, Insertion and Selection), Finding roots of equations, Notion of order of complexity.	8
V	Pointer & File Handling: Pointers: Introduction, declaration, applications, Introduction to dynamic memory allocation (malloc, calloc, realloc, free), Use of pointers in self-referential structures, notion of linked list (no implementation) File handling: File I/O functions, Standard C preprocessors, defining and calling macros, command-line arguments.	8

Text Books:

1. Schum's Outline of Programming with C by Byron Gottfried, McGraw-Hill
2. The C programming by Kernighan Brain W. and Ritchie Dennis M., Pearson Education.
3. Computer Basics and C Programming by V.Rajaraman, PHI Learning Pvt. Limited, 2015.
4. Computer Concepts and Programming in C, R.S. Salaria, Khanna Publishing House
5. Computer Concepts and Programming in C, E Balaguruswami, McGraw Hill
6. Computer Science- A Structured Programming Approach Using C, by Behrouz A. Forouzan, Richard F. Gilberg, Thomson, Third Edition, Cengage Learning - 2007.

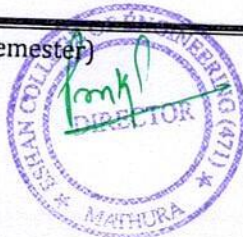


REVISED FIRST YEAR SYLLABUS 2020-21

KCS-151P KCS-251P	PROGRAMMING FOR PROBLEM SOLVING	0L:1T:2P	1 Credit
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KCS151P- Programming for Problem Solving Lab		
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course , the student will be able to:		
CO 1	Able to implement the algorithms and draw flowcharts for solving Mathematical and Engineering problems.	K ₃ , K ₄
CO 2	Demonstrate an understanding of computer programming language concepts.	K ₃ , K ₂
CO 3	Ability to design and develop Computer programs, analyzes, and interprets the concept of pointers, declarations, initialization, operations on pointers and their usage.	K ₆ , K ₄
CO 4	Able to define data types and use them in simple data processing applications also he/she must be able to use the concept of array of structures.	K ₁ , K ₅
CO 5	Develop confidence for self education and ability for life-long learning needed for Computer language.	K ₃ , K ₄

Lab No.	Expt.	Program
LAB 1	1	Write a program to calculate the area of triangle using formula $a = \sqrt{s(s-a)(s-b)(s-c)}$
	2	Basic salary of an employee is input through the keyboard. The DA is 25% of the basic salary while the HRA is 15% of the basic salary. Provident Fund is deducted at the rate of 10% of the gross salary (BS+DA+HRA). Program to calculate the Net Salary.
	3	Write a program to determine the roots of quadratic equation.
	4	Write a program to find the largest of three numbers using nested if else.
	5	Write a program to receive marks of physics, chemistry & maths from user & check its eligibility for course if a) Marks of physics > 40 b) Marks of chemistry > 50 c) Marks of math's > 60 d) Total of physics & math's marks > 150 or e) Total of three subjects marks > 200
LAB 2	6	Write a program to find the value of y for a particular value of n. The a, x, b, n is input by user if n=1 $y = ax \% b$ if n=2 $y = ax^2 + b^2$ if n=3 $y = a - bx$ if n=4 $y = a + x/b$



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	7	Write a program to construct a Fibonacci series upto n terms.
	8	Write a program to find whether the number is Armstrong number.
	9	Write a program to generate sum of series $1!+2!+3!+\dots+n!$
	10	Write a program to find the sum of following series $1-X1/1!+X2/2!-\dots+Xn/n!$.
LAB 3	11	Write a program to print the entire prime no between 1 and 300.
	12	Write a program to print out all the Armstrong number between 100 and 500.
	13	Write a program to draw the following figure: <pre> 3 2 1 2 1 1 * ** *** </pre>
	14	Write a program to receive a five-digit no and display as like 24689: <pre> 2 4 6 8 9 </pre>
LAB 4	15	Write a function that return sum of all the odd digits of a given positive no entered through keyboard.
	16	Write a program to print area of rectangle using function & return its value to main function.
	17	Write a program to calculate the factorial for given number using function.
	18	Write a program to find sum of Fibonacci series using function.
	19	Write factorial function & use the function to find the sum of series $S=1!+2!+\dots+n!$.
LAB 5	20	Write a program to find the factorial of given number using recursion.
	21	Write a program to find the sum of digits of a 5 digit number using recursion.
	22	Write a program to calculate the GCD of given numbers using recursion.
	23	Write a program to convert decimal number in to binary number.
	24	Write a program to convert binary number in to decimal number.
LAB 6	25	Write a program to delete duplicate element in a list of 10 elements & display it on screen.
	26	Write a program to merge two sorted array & no element is repeated during merging.
	27	Write a program to evaluate the addition of diagonal elements of two square matrixes.
	28	Write a program to find the transpose of a given matrix & check whether it is symmetric or not.
	29	Write a program to print the multiplication of two N*N (Square) matrix.
LAB 7	30	Write a program in C to check whether the given string is a palindrome or



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		not.
	31	Write program to sort the array of character (String) in alphabetical order like STRING in GINRST.
	32	Write a program to remove all the blank space from the string & print it, also count the no of characters.
	33	Write a program to store the following string "zero", "one" -----"five". Print the no in words, given in figure as 3205.
LAB 8	34	Write a program to compare two given dates. To store a date uses a structure that contains three members namely day, month and year. If the dates are equal then display message equal otherwise unequal.
	35	Define a structure that can describe a hotel. It should have the member that includes the name, address, grade, room charge and number of rooms. Write a function to print out hotel of given grade in order of room charges.
	36	Define a structure called cricket with player name, team name, batting average, for 50 players & 5 teams. Print team wise list contains names of player with their batting average.
LAB 9	37	Write a c program to copy & count the character content of one file says a.txt to another file b.txt.
	38	Write a program to take 10 integers from file and write square of these integer in other file.
	39	Write a program to read number from file and then write all 'odd' number to file ODD.txt & all even to file EVEN.txt.
	40	Write a program to print all the prime number, between 1 to 100 in file prime.txt.
	41	Write the following C program using pointer: a) To sort the list of numbers through pointer b) To reverse the string through pointer.
LAB 10	42	Write a program to find the largest no among 20 integers array using dynamic memory allocation.
	43	Using Dynamic Memory Allocation, Write a program to find the transpose of given matrix.
	44	Write a program to find the factorial of given number using command line argument.
	45	Write a program to find the sum of digits of a 5 digit number using command line argument.

Note:

- The Instructor may add/delete/modify/tune experiments, wherever he/she feels in a justified manner
- It is also suggested that open source tools should be preferred to conduct the lab. Some open source online compiler to conduct the C lab are as follows:

- ❖ <https://www.idoodle.com/c-online-compiler/>
- ❖ https://www.tutorialspoint.com/compile_c_online.php
- ❖ <https://www.programiz.com/c-programming/online-compiler/>
- ❖ <https://www.hackerrank.com/>